

Rubén Ayora Alcañiz

23 años

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[LinkedIn](#)

Objective	Contribute to the creation of a professional video game that entertains people. Develop myself as a professional in the industry.
Academic Background	Bachelor's Degree in Video Game Design and Development. CITM de la Polytechnic University of Catalonia (Terrassa). 2020 - 2024 Projects of interest: <ul style="list-style-type: none">• Solo development of a roguelike VR game (Link)• Development and design of a turn-based game (Link)• Development of a custom graphics engine (Link)• Gameplay programming in a game developed by a team of 25 people (Link)• Development and design of a cooperative game (Link) in a Game Jam (6a Gran CITM Game Jam), awarded for best design.
Additional Courses	Computer Programming in C++ – Udemy 2020 Video game development with UE4 – Udemy 2020 Programming with Python – Mastermind 2024 Programming with Java – Youtube 2024
Languages	Spanish (native language) Catalan English (B2)
Tools	C / C++ / C# / Python / Java / HTML5 Unity / Unreal OpenGL Blender / Maya / 3dsMax / Houdini
More info	Portfolio
Skills	I am a determined, committed, tenacious, meticulous person who plans ahead, is flexible in the face of change, self-motivated, and enjoys working in a team.
Hobbies	Video games, Movies and TV shows, Comics and Manga. Skiing, Tennis, and Paddle.
Referencias	Pedro Omedas Morena Teacher, CITM pedro.omedas@citm.upc.edu